

CV

ALEXEY MARFIN

Filmmaker / Worldbuilder

Alexey is a filmmaker and creative director, interested in life in contemporary cities. Many of his projects explore internet culture, and identity in the digital age.

Born in Leningrad, Alexey emigrated to the UK in the 1990s with his family. He studied at the Architectural Association in London, where he became interested in designing worlds for fiction and film. Alexey began his filmmaking career as a visual effects artist, working extensively for the Sundance-award-winning directors' collective Factory Fifteen, before directing his own films. He has lived and worked in London, Hong Kong, Paris, and Los Angeles.

Alexey's work has been shown worldwide – at festivals such as the Oscar-qualifying LA Shorts Festival, Brooklyn Film Festival, Bucheon International Fantastic Film Festival, Sapporo Shortsfest, and Berlin Interfilm – and at venues such as the Victoria and Albert Museum and the British Film Institute in London. He has been featured in VICE, Motherboard, The Creators Project, and other press.

Alexey's work is linked to his academic research at SCI-Arc (Southern California Institute of Architecture) in Los Angeles, where he co-founded the MA Fiction & Entertainment program in 2015. The work of the program explores speculative fiction and critical design, through filmmaking and new media. The studio works with collaborators from Framestore, the Sundance Institute, Disney Imagineering, Netflix, Digital Domain, and more. Alexey has taught and lectured worldwide, including MIT, the Royal College of Art, City University of Hong Kong, and Princeton University.

ACADEMIA

- 2015-NOW **SCI-ARC - SOUTHERN CALIFORNIA INSTITUTE OF ARCHITECTURE, LOS ANGELES**
Adjunct Faculty - M.A. Fiction & Entertainment
- 2016-NOW **SCI-ARC - SOUTHERN CALIFORNIA INSTITUTE OF ARCHITECTURE, LOS ANGELES**
Lecturer - Visual Studies program
- 2018-NOW **MIT - MASSACHUSETTS INSTITUTE OF TECHNOLOGY, CAMBRIDGE**
Visiting Lecturer - Fall 2018 Semester - MIT School of Architecture and Planning
- 2018 **CITY UNIVERSITY OF HONG KONG, SCHOOL OF CREATIVE MEDIA, HONG KONG**
Visiting Lecturer - Post-Industrial Landscapes AA Visiting School
- 2017 **UCLA - UNIVERSITY OF CALIFORNIA, LOS ANGELES**
Visiting Lecturer (Workshop) - Spring 2017 Semester - M.Arch A.UD Suprastudio
- 2014 **PRINCETON UNIVERSITY, PRINCETON**
Visiting Lecturer (Workshop Series) - Fall 2014 Semester - School of Architecture Graduate Design Studio 505a
- 2012-2013 **ARCHITECTURAL ASSOCIATION, LONDON**
Assistant Tutor - Media Studies program
- 2012-2013 **ARCHITECTURAL ASSOCIATION, LONDON**
Assistant Tutor - First Year Studio

TALKS & LECTURES

- 2018 NOV **CITY UNIVERSITY OF HONG KONG, SCHOOL OF CREATIVE MEDIA, HONG KONG**
Lecture - Creative Media Colloquium SM2703
- MAR **ARCHITECTURE & DESIGN FILM FESTIVAL, LOS ANGELES**
Panelist - 'Sites of speculation: Urban futures prototyped through film'
- 2017 NOV **SCI-ARC - SOUTHERN CALIFORNIA INSTITUTE OF ARCHITECTURE, LOS ANGELES**
Curator - 'Fear and Wonder' symposium
- JUL **L.A. SHORTS INTERNATIONAL FILM FESTIVAL, LOS ANGELES**
Panelist - Directors' Q&A
- APR **UCLA - UNIVERSITY OF CALIFORNIA, LOS ANGELES**
Guest critic - UCLA A.UD Suprastudio
- 2016 DEC **UCLA - UNIVERSITY OF CALIFORNIA, LOS ANGELES**
Guest critic - UCLA A.UD Suprastudio
- JUN **BUCHEON INTERNATIONAL FANTASTIC FILM FESTIVAL, SEOUL**
Panelist - Directors' Q&A
- JUN **ARCHITECTURAL ASSOCIATION, LONDON**
Guest critic - Unknown Fields Diploma 6 Studio
- 2015 MAR **ROYAL COLLEGE OF ART, LONDON**
Lecture - M.A. Design Interactions
- 2014 JUL **ARCHITECTURAL ASSOCIATION, LONDON**
Lecture - Aditnalta Visiting School

VISUAL EFFECTS WORK

- 2015-NOW **ALEXEY MARFIN**
Creative Director and Visual Effects Supervisor
- Notable Projects:
Forest Swords, 'Crow' (Music Video) - VFX Supervisor
SCI-Arc Channel, 'Fear and Wonder' (Documentary) - Co-Director, VFX Supervisor
Felix & Paul Studios, Unreleased Project - Worldbuilding Consultant
Seoul Biennale of Architecture, 'Seoul City Machine' (Short Film / Installation) - Creative Director, VFX Supervisor
SCI-Arc Channel, 'Clip Joint: Slavoj Žižek / Graham Harman' (Documentary) - VFX Supervisor
CCCB Barcelona, 'New City: Post Human Production' (Video Installation) - VFX Supervisor
- 2013-2016 **FACTORY FIFTEEN, LONDON**
Visual Effects Artist
- Awards:
Best Visual Effects at Berlin Music Video Awards 2015 for 'The Bug: Function/Void'
Nominated, Best Visual Effects at UK Music Video Awards 2015 for 'The Bug: Function/Void'
- Notable Projects:
The Bug, 'Function/Void' (Music Video) - VFX Lead
2022 FIFA World Cup, 'The 4th Precinct' (Commercial) - Compositing Lead
Lisbon Triennale, 'Chupan Chupai' (Short Film) - Compositing Lead, Character Animator
Madison Square Garden, 'Sphere' (Commercial) - Compositor, FX
Xavier of the World (Concept Art) - 3D Generalist, Concept Artist
D&AD, 'I Wish I'd Done That' (Commercial) - 3D Generalist
Epic Games, 'The Vineyard' (Interactive / Gamedev) - 3D Generalist
Brookfield, 'The Un-Square Mile' (Commercial) - 3D Generalist
- 2014-2015 **TOMORROW'S THOUGHTS TODAY, LONDON**
Visual Effects Artist
- Notable Projects:
Documenta 14, 'Tomorrow's Storeys' (Short Film / Installation) - VFX Supervisor
Renderlands (Short Film) - VFX Supervisor
AND, 'Where the City Can't See' (Short Film) - VFX Supervisor
Channel 4 Random Acts, 'In the Robot Skies' (Short Film) - VFX Artist
Z33 Kunstencentrum, 'New City' (Video Installation) - VFX Artist
- 2012-2013 **STUDIO ODILE DECQ, PARIS**
3D Designer and Visualizer
- Notable Projects:
Alessi - 3D Designer, Visualizer
Fangshan Tangshan Museum - Visualizer, 3D Artist
- 2010-2012 **STUDIO TOBIAS KLEIN, LONDON**
3D Designer and Visualizer
- Notable Projects:
Microwave Fest Hong Kong, 'Virtual Sunset III' (Interactive / Video Installation) - Interactive Artist
Industry Gallery, 'Virtual Sunset II' (Interactive / Video Installation) - Interactive Artist
Victoria & Albert Museum, 'Virtual Sunset' (Interactive / Video Installation) - Interactive Artist

EDUCATION

- 2013-2015 **ARCHITECTURAL ASSOCIATION, LONDON**
RIBA/ARB Part II, AA Dipl., Architecture (Graduate)
- 2009-2012 **ARCHITECTURAL ASSOCIATION, LONDON**
RIBA/ARB Part I, Architecture (Undergraduate)

FILMOGRAPHY

- 2018 **KOWLOON FOREST (Virtual reality short film)**
Director, Writer
Upcoming project.
- 2017 **TAOBAO VILLAGE (Video installation)**
Co-Director, with Liam Young
Commissioned by the Shenzhen – Hong Kong Bi-City Biennale of Architecture and Urbanism.
Press:
WIRED Magazine - May 08, 2018, USA
- 2016 **INTO THE STREAM (Short film)**
Director, Writer
Premiered at the 21st Oscar-qualifying L.A. Shorts International Film Festival.
Official Selections:
21st L.A. Shorts International Film Festival, USA
16th Kaohsiung Film Festival, Taiwan
20th California Independent Film Festival, USA
11th Imagine Science Film Festival, USA
12th Pentadattilo Film Festival, Italy
Press:
Shortlisted for The Screening Room by The New Yorker
- 2015 **BLUE-EYED ME (Short film)**
Director, Writer
Winner Second Prize, Green Film Award - 31st Berlin International Short Film Festival 'Interfilm'.
Official Selections:
18th Brooklyn Film Festival, USA
12th London Independent Film Festival, UK
15th Sci-Fi London Film Festival, UK
5th Lower East Side Film Festival, USA
6th Oaxaca FilmFest, Mexico
10th Sapporo Shortfest, Japan
8th Imagine Science Film Festival, USA
15th The Valley Film Festival, USA
30th Brest European Short Film Festival, France
20th Bucheon International Fantastic Film Festival, Korea
31st Berlin International Short Film Festival 'Interfilm', Germany
13th Shorts Attack 'Best of 31st Interfilm', Germany
2nd CineMare Ocean Film Festival Kiel, Germany
6th Architecture and Design Film Festival Los Angeles, USA
3rd SHIFT Festival, Finland
34th Berlin International Short Film Festival 'Interfilm', Germany
Press:
VICE Motherboard - January 26, 2016, USA
VICE Creators - January 14, 2016, USA
BIOS Monthly - December 29, 2016, Taiwan
Gadgetomania - February 03, 2016, Poland
Biopolitics - March 11, 2016, Netherlands
Viddsee - November 26, 2017, Singapore